

The Wizards of Once: Xar

Mary Grade 5

Xar and his troop were marching through the Badwoods, they then set up their trap, Crusher, a Longstepper High-Walker giant, stood tall in the clouds, above the rest of the team, holding the rope to the trap that dangled beneath him. He was deep in the thought, as usual. Suddenly he jerked out of his thought path, feeling the rope tug. Xar raced with excitement, thinking that he had *actually* caught a **WITCH**. He didn't know what to expect!