**Computing principles of St John of Jerusalem COE Primary School**

1. Computing lessons must be practical, using a range of resources to engage all pupils.

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2. Children will be given the opportunity to reflect on how the skills being taught, practised and learnt link into

**all subjects** **across the curriculum.**

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3. All lessons must to be **child-led** whenever possible, but with teacher input to structure the outcome of each lesson.

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4. The learning of topics must cover:

 Computer Science, Information Technology and Digital Literacy.

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1. **Questioning** by both the teacher and the children is key for reasoning and problem solving skills.

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6. **Differentiation** and **collaboration** is vital, so as to support all learners.

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7. Teacher’s subject knowledge to be regularly developed to ensure lessons are delivered effectively and extend all learners.

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8. Children to be provided with **real life experiences**, so that use of Computing goes beyond school and into the wider World.

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9. The **Digital Champions** are to receive regular training and encouraged to support class peers and others around the school.